FMMI System Status

Tuesday, May 4, 2021

Current

- FMMI (ECC/Portal) is up and available
- · Adobe forms are available for use
- PI channels are open
- Please refer to the FMS Client Services page for the FMMI Processing Calendar

Known Issues:

N/A

0&M

The FMS Operations and Maintenance (O&M) MS Team meeting is scheduled Thursday, May 6, 2021 at 9:00 a.m. CT.

For inquiries, contact the Financial Management Services Help Desk.

Upcoming Events:

N/A

Accounts Payable (Disbursements)

- Next Run Date: Wednesday, May 5, 2021 12:01 a.m. MT
- Next Payment Date: Thursday, May 6, 2021

Note: Disbursement jobs run Monday to Friday (normal schedule) unless otherwise stated/communicated.

Reinit:

Next Planned Run Date: Sunday, May 9, 2021

Note: Reinit jobs will run on Sundays (preferred normal schedule) unless otherwise stated/communicated.

Payroll:

Planned Run Date: Saturday, May 15, 2021 for PP09.

Payroll Accruals:

Will run in between the dates of May 17-21, 2021 at 60% of PP08.

FMMI BI Status:

Status as of 7:57 a.m.

BI MODULE	RUN DATE/TIME	STATUS
Accounts Payable	2021/05/03 21:06:21	Successfully completed
Accounts Receivable	2021/05/03 21:08:35	Successfully completed
Cost Management	2021/05/03 21:05:25	Successfully completed
Funds Management	2021/05/03 21:15:25	Successfully completed
GL	2021/05/02 21:03:53	Successfully completed
GL Spending Detail	2021/05/03 21:25:18	Successfully completed
Purchasing	2021/05/03 21:06:04	Successfully completed

^{*} All BI modules include one output for both data load and system assurance status, except for the ULO Detail and Spending Detail (separated into two outputs due to long processing times).

For real-time updates of executing processes, please access the BI Dashboard via the FMMI Portal (https://portal.fms.usda.gov); select General Ledger Management > BOBJ General Ledger Management Reports > Business Intelligence Dashboard; then click the BI O&M Status tab.

If there are additional BI updates after 9 a.m. CT, the information will be available on the BI Dashboard.